**Year 3 Spring 2 Computing- Digital Literacy**

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| **Learning objectives** | **Key vocabulary** | **Did you know?** |
| To plan a book trailer.  To take photos or videos to tell a story.  To edit a video.  To add text and transitions to a video.  To evaluate video editing. | **Application–** A computer program, sometimes referred to as an app.  **Desktop-** A tower a computer that needs a mouse, keyboard, and monitor, that remains in one place  **Digital Device –** Electronic devices that operate off a binary system in 1s and 0s.  **Edit –** To change and amend something**.**  **Film -** Record moving pictures, that can make up a clip or a film.  **Film Editing Software –** Software with editing abilities to cut, crop and add effects to video footage.  **Graphics –** The use of images or visuals designed to communicate, demonstrate a concept or promote something.  **Import (software)-** To pull another file into software, to place, edit and manipulate.  **Key Events –** Import parts within a narrative or a particular period of time.  **Laptop –** A compact computer that is easy to carry and move around.  **Plan –** An idea about how to do something in the future.  **Recording (media)-** To capture sounds of video footage, using an electronic device.  **Sound effects-** Sounds to enhance and event or bring fantasy aspects to life in a film or other media, for example, the whoosh of a time machine.  **Time Code** – Time references on film or animation.  **Video –** Recorded moving pictures, that can make up a clip or film.  **Voiceover** – A voice recording which overlays a video or presentation. | [Digital](https://www.bbc.co.uk/bitesize/topics/zbhgjxs/articles/z9myvcw) sound waves can be viewed and edited on a computer. They look like this. |
| Image result for digital literacy skills |